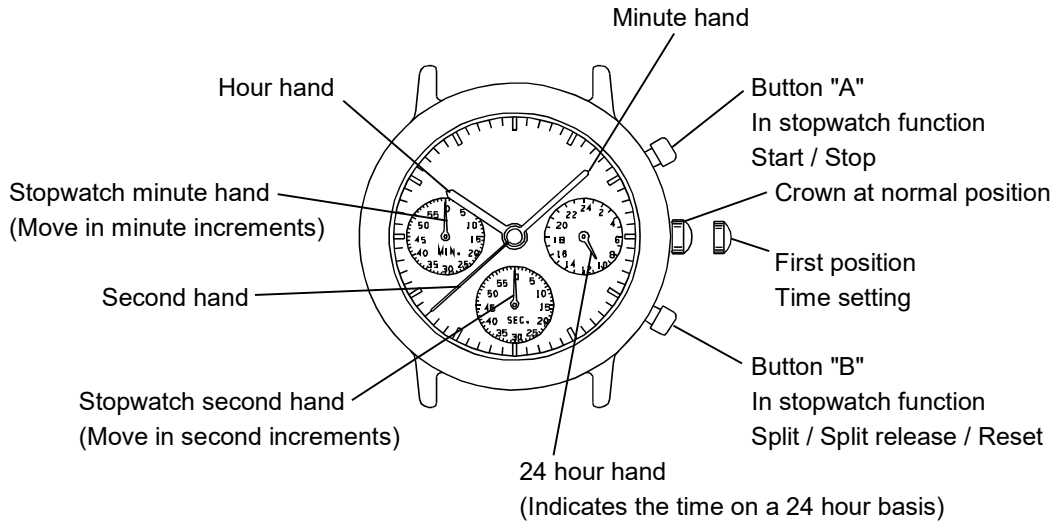


DISPLAY AND CROWN / BUTTON OPERATION



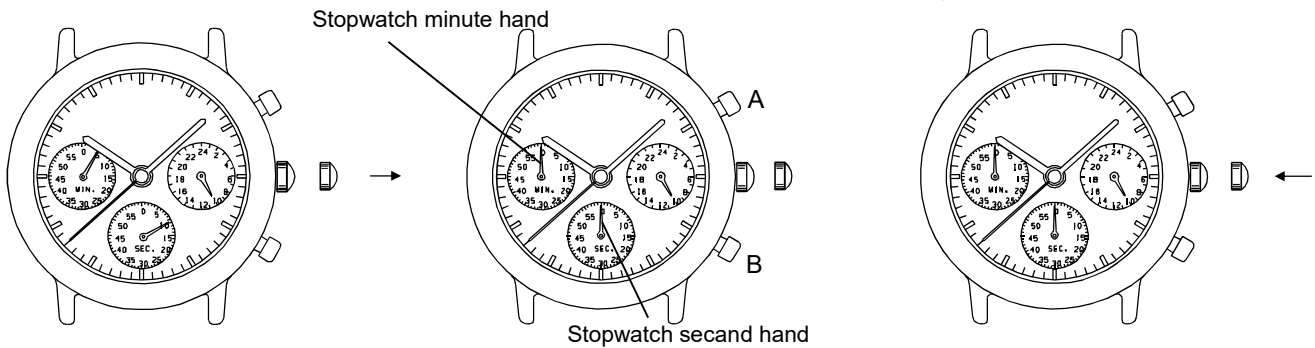
ADJUSTING THE STOPWATCH HAND POSITION

Before setting the time, check if the stopwatch second and minute hands are in the "0"(12 o'clock) position.

*If the stopwatch is in use, press the button in the following order to reset it, and then, check if the hands return to "0" position. (For details, see "HOW TO USE THE STOPWATCH")

- * If the stopwatch is counting : A → B
- * If the stopwatch is stopped : B
- * If the split time is displayed : B → A → B

If either of the stopwatch hands are not in the "0" position, reset them following the procedure below.



1.Pull out the crown.

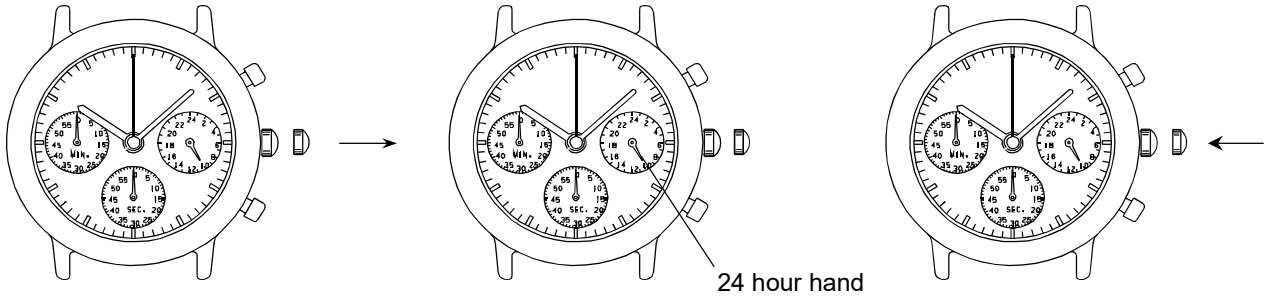
2.Press button A or B to reset the stopwatch second and minute hands to "0" position.

*By pressing button A the hands move counter clockwise.

*By pressing button B the hands move clockwise.

3.Push the crown back to the normal position.

TIME SETTING



1.Pull out the crown to the second hand is at the 12 o'clock position. The second hand will stop on the spot.

* Do not press any button. Otherwise, the chronograph hands will move.

2.Turn the crown to set the hour, minute and 24 hour hands to the desired time.

As the hour hand moves, the 24 hour hand also moves correspondingly.

When setting the hour hand, check that the 24 hour hand is set property.

3.Push the crown back in to the normal position in accordance with a time signal.

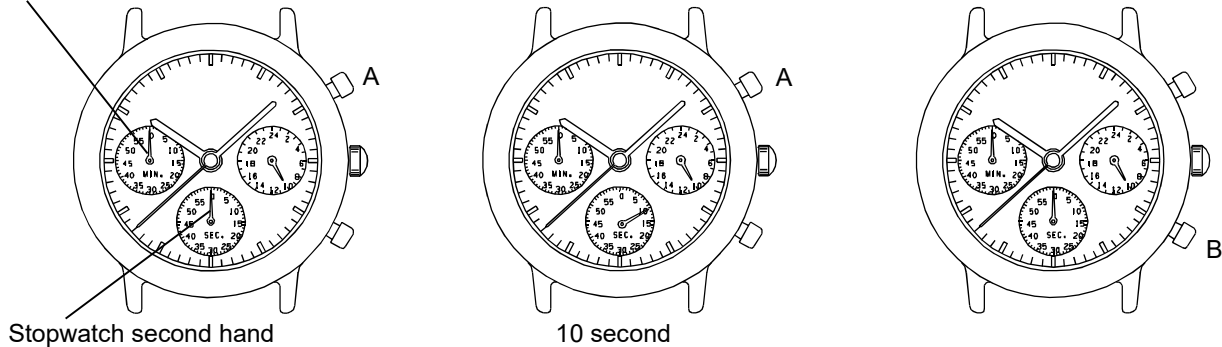
HOW TO USE THE STOPWATCH

- The measurement time is indicated by the stopwatch hands that move independently of the center and 24 hour hands.
 - The stopwatch can measure up to 60 minutes in second.
- (The watch indicates the measured time in second increments by ignoring off the 1/10 seconds obtained.)

(Standard measurement)

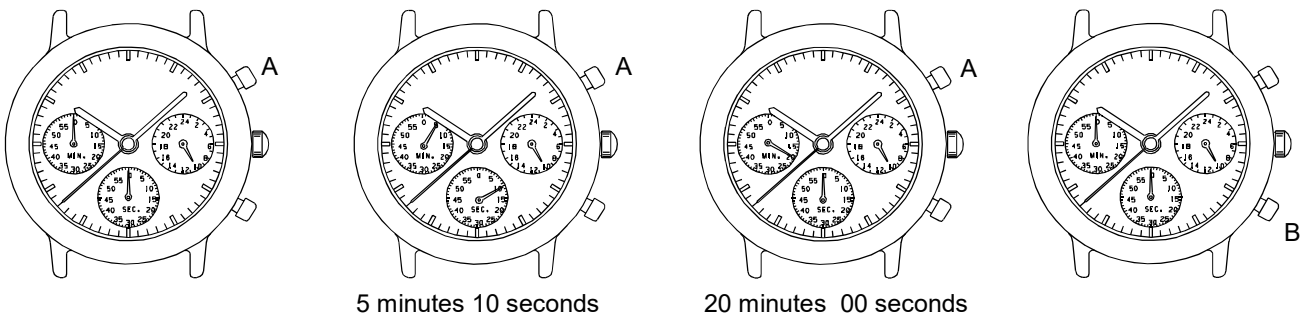
Ex) 100m race (Press the buttons in the following order A → A → B)
 START → STOP (Finish) → RESET (Reset to "0'00")

Stopwatch minute hand



(Accumulated elapsed time measurement)

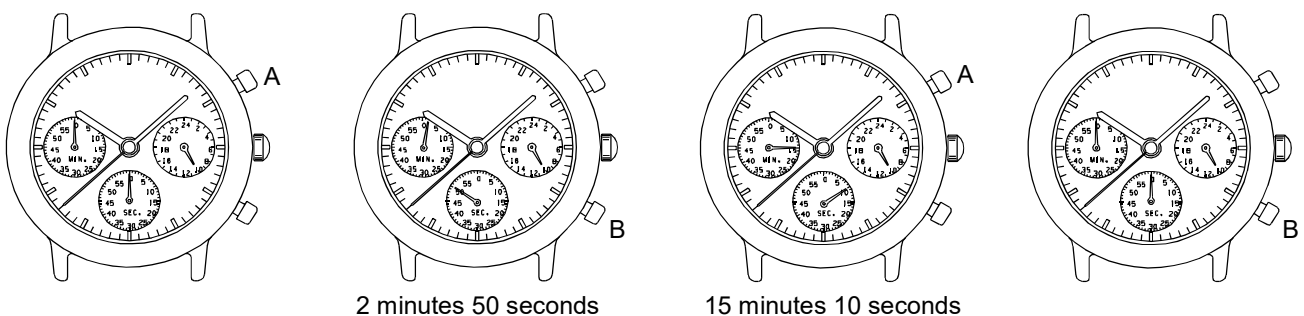
Ex) Basketball game (Press the buttons in the following order A → A / A → A → B)
 START (Start of game) → STOP (Time out) / RESTART (Restart of game) → STOP (Game over) → RESET



*Restart and stop of the stopwatch can be repeated as many times as necessary by pressing button A.

(Split time measurement)

Ex.) 5,000m race (Press the buttons in the following order A → B / B → A → B)
 START → SPLIT / SPLIT RELEASE → STOP → RESET



*Measurement and release of the split time can be repeated as many times as necessary by pressing button B.